Project 4 Meeting Log

Meeting 1: Members: Zach F., Gwen L., Owen M.

Location: LEEP2

Date: 04/10/2019

* Went over game logic to implement maze minigame
* Todo: Add score and scrolling display

Meeting 2: Members: Zach D., Zach F., Guanyu L., Gwen L., Owen M.

Location: LEEP2

Date: 04/22/2019

Tasks completed since last meeting:

* Implemented score and scrolling display

Tasks to be completed:

* Zach D.: work on score display, intro display, render images for minigames
* Zach F.: work on game logic for maze minigame
* Guanyu L.: work on sound files for game
* Gwen L.: work on test for game logic
* Owen M.: work on game logic for space invaders

Meeting 3: Members: Guanyu L., Gwen L., Owen M.

Location: LEEP2

Date: 04/29/2019

Tasks completed since last meeting:

* Finished implementation of space invaders minigame
* Improved layout of game display
* Score displays on screen

Tasks to be completed:

* Guanyu L.: finish adding sound files, citation for sound files
* Gwen L.: finish functions in high score
* Maze minigame implementation

Meeting 4: Members: Zach D., Zach F., Guanyu L., Owen M.

Location: LEEP2

Date: 04/30/2019

Tasks completed:

* Zach D.: implement score leaderboard display after game over, added citation for images
* Zach F.: finished implementation of maze minigame
* Guanyu L.: finished citation of sound files
* Gwen L.: finished high score functions, testing
* Owen M.: finished implementation of maze minigame

Tasks to be completed:

* Documentation:
  + Generate new code documentation
  + Make bugslist
  + Create user manual, deployment plan, maintenance plan, powerpoint
  + Update Gantt chart/sprint backlog, product backlog